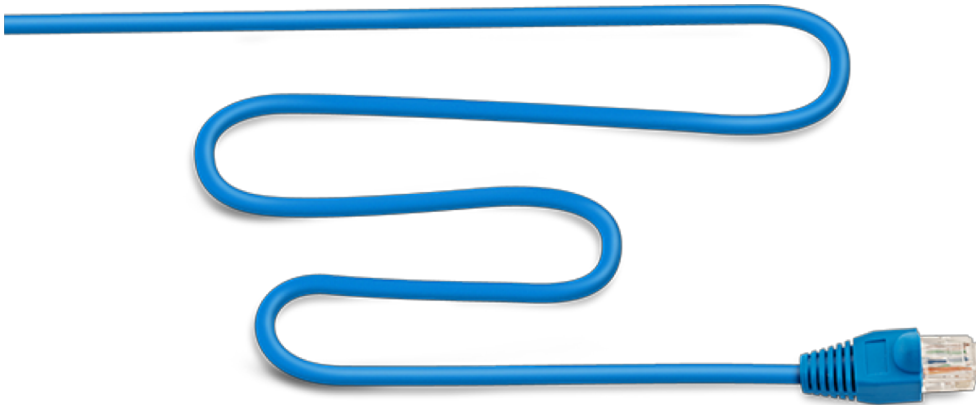




WHAT YOU **MUST** KNOW ABOUT DISTRIBUTED ACCESS TO DB2 FOR Z/OS

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- 13 books published about Db2 for z/OS and Db2 for LUW

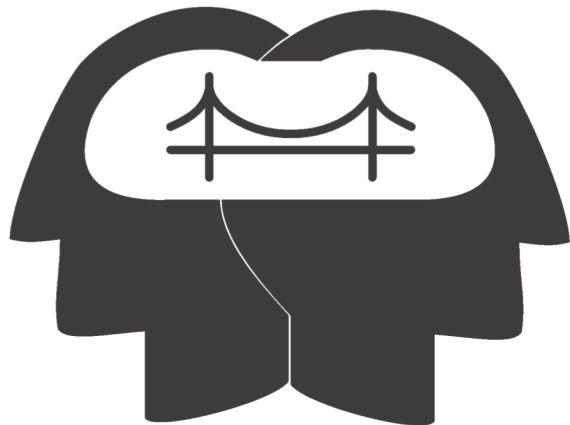
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About *The Mindbridge*

- Belgium based company specialized on Information technology services
 - Privileged access to Db2 sources of information and support
 - Internationally recognized Information technology professionals
 - Specialized on technological enablement
 - Large portfolio of infrastructure migration success stories
 - Pan-European and multilingual presence
 - End-to-end solution and support provider



THE MINDBRIDGE

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Agenda

→ Objective

- To review topics that you **must** know about distributed access to Db2 for z/OS

→ Contents

- Connectivity topics
- Db2 Connect Configurations
- Timeouts
- Security options
- WLM
- High performance DBATs
- Problem determination

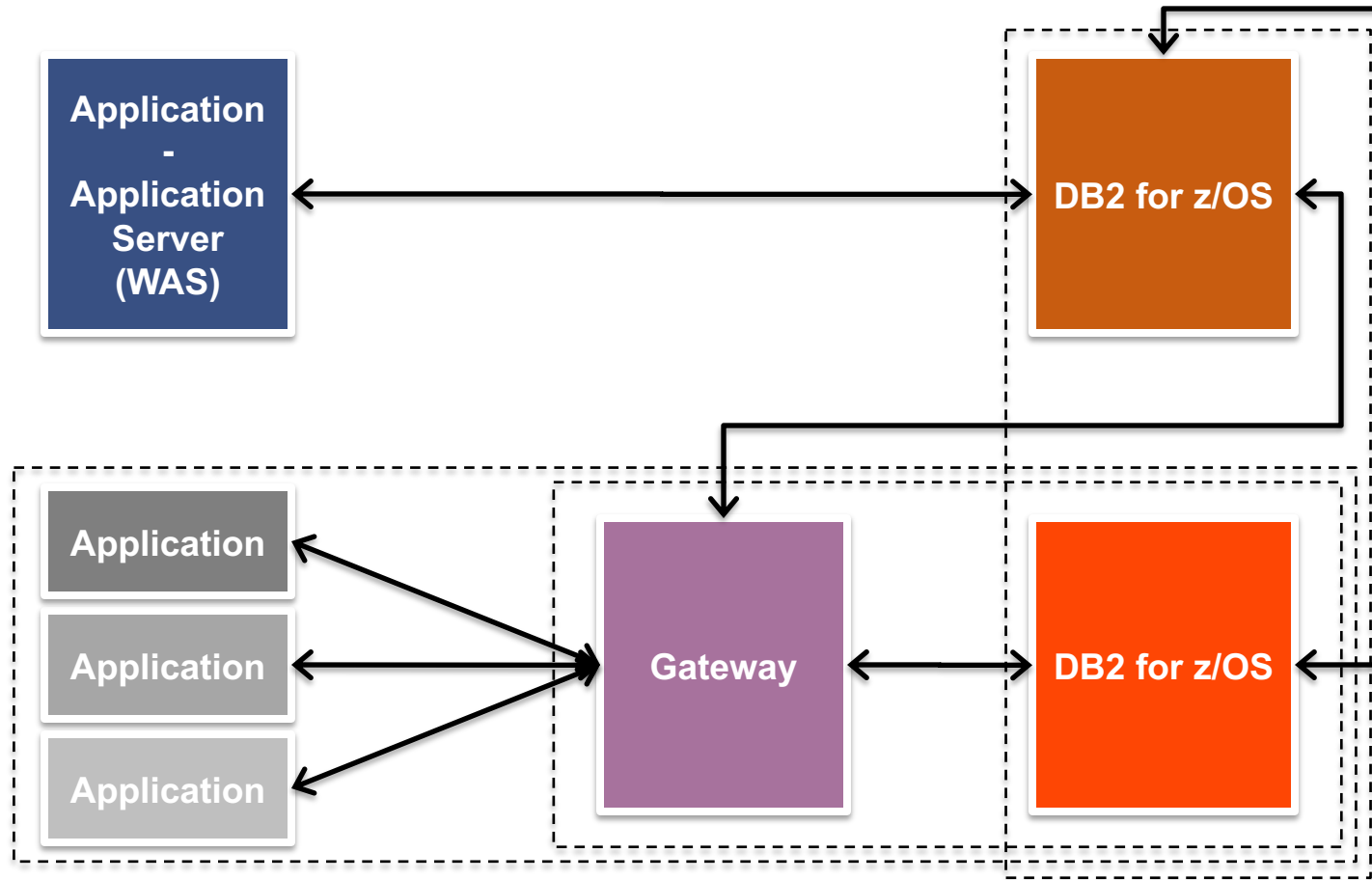




CONNECTIVITY TOPICS

Distributed access to DB2

→ Configuration examples



Distributed Relational Database Architecture levels

- Communication will be done using the lowest DRDA level supported by the Client / Server
- Working with down-level clients?
 - An old client will work but probably with a subset of the DRDA capabilities of the DB2 server
 - Clients and servers are supported independently
- **BUT:** feedback from IBM DDF Level 2 Support area shows:
 - Typical problem: distribution protocol errors or errors with certain DDM code points
 - Special register settings not taking effect after connection reuse
 - Many (sometimes undetermined) problems solved after updating clients

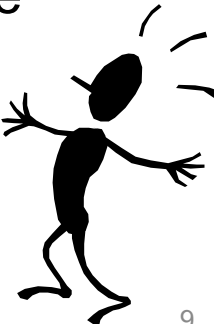


IMPORTANT: Keep clients up to date



Database access threads processing modes

- **ACTIVE MODE:** A DBAT is always active from initial creation to termination
- **INACTIVE MODE:** A DBAT that is not currently processing a unit of work is called a pooled thread, and it is disconnected
 - When a DBAT in INACTIVE MODE is active, it processes requests from client connections within units of work
 - When a DBAT is pooled, it waits for the next request from a client to start a new unit of work
- **CONDBAT:** Max. # of distributed connections into DB2 system
 - Includes inactive and active connections, may be large
 - DB2 queues DBAT requests to become active up to CONDBAT
- **MAXDBAT:** Max # database access threads (DBATs) that can be active concurrently
 - In many installations, max. value determined by available storage in DBM1 → check IFCID 225



Use INACTIVE threads

→ Enable inactive thread support

- **CMSTAT=INACTIVE**
- Allows DB2 for z/OS pooling:
 - Reduction in CPU utilization
 - Reduction in Memory utilization

→ To allow DDF threads to become **INACTIVE**

- Avoid holding resources
 - WITH HOLD cursors not closed
 - DTT not dropped
 - Application using packages bound using KEEP_DYNAMIC



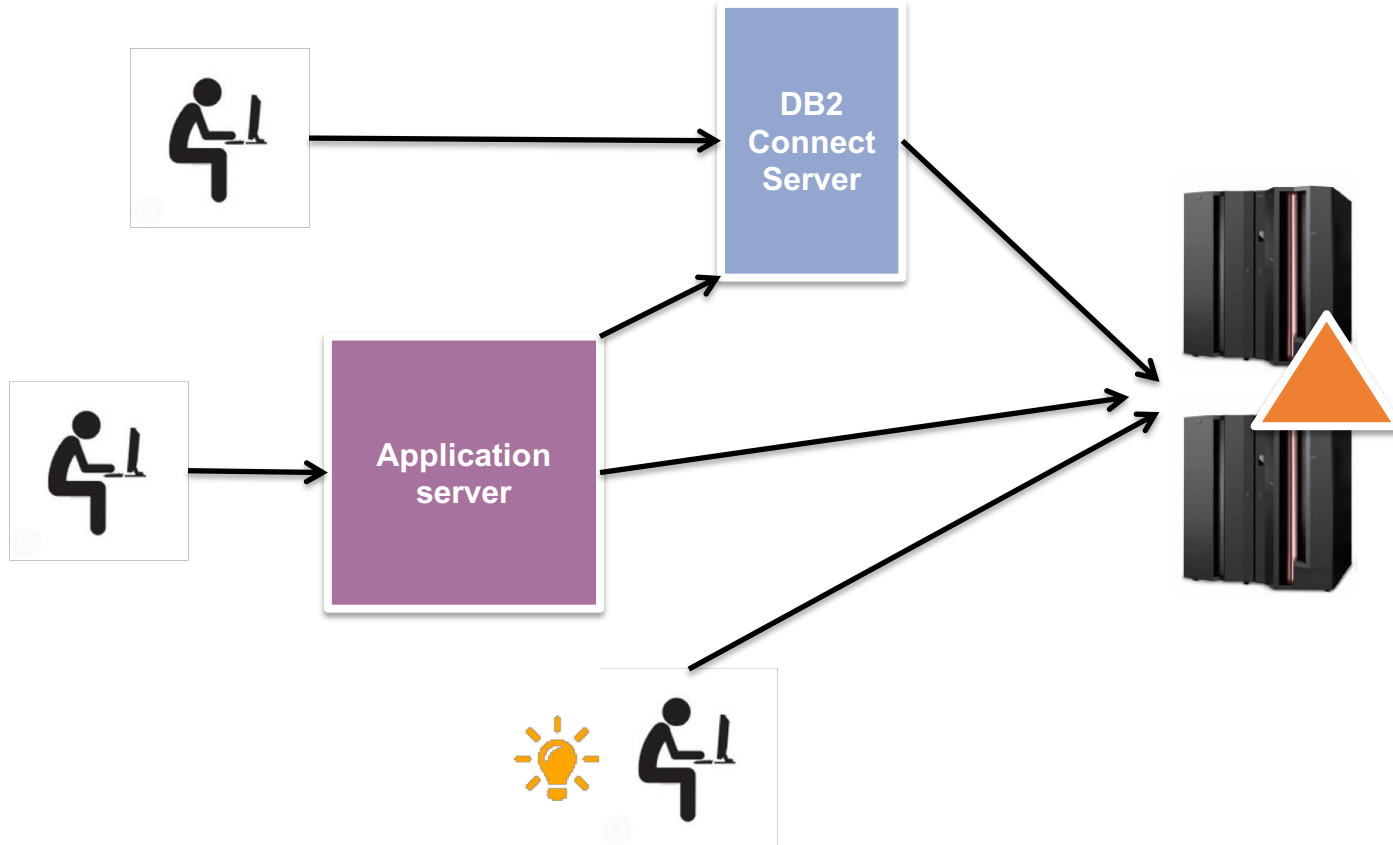
IMPORTANT: Resources held across a COMMIT would prevent the connection and associated DB2 thread from being **POOLED**

DIS DDF command

```
DSNL080I  -DB2P DSNLTDDF DISPLAY DDF REPORT FOLLOWS:
DSNL081I  STATUS=STARTD
DSNL082I  LOCATION              LUNAME              GENERICCLU
DSNL083I  DB2P                  DB2P.LU1            -NONE
DSNL084I  TCPPORT=5136  SECPORT=5137  RESPORT=5138  IPNAME=-NONE
DSNL085I  IPADDR=: :192.168.1.1
DSNL086I  SQL      DOMAIN=WWW.HELLOWORLD.BE
DSNL090I  DT=I  CONDBAT= 1000 MDBAT= 200
DSNL092I  ADBAT= 2  QUEDBAT= 0  INADBAT= 0  CONQUED= 0
DSNL093I  DSCDBAT= 0  INACONN= 0
DSNL099I  DSNLTDDF DISPLAY DDF REPORT COMPLETE
***
```

- DT=I --> DDF configured with INACTIVE threads
- CONDBAT --> MAX REMOTE CONNECTED
- MDBAT --> MAX REMOTE ACTIVE
- ADBAT --> Current # of DBATs, active and disconnected
- QUEDBAT --> Count # times MDBAT was reached, only reset at restart
- INADBAT --> Current # of inactive DBATs, DISPLAY THREAD TYPE(INACTIVE)
- CONQUED --> Current # of queued connections
- DSCDBAT --> Current # of disconnected DBATs= DBAT pool threads
- INACONN --> Current # of inactive connections

DB2 Connect Configurations



IMPORTANT: DB2 Connect licensing is required in **ALL** configurations

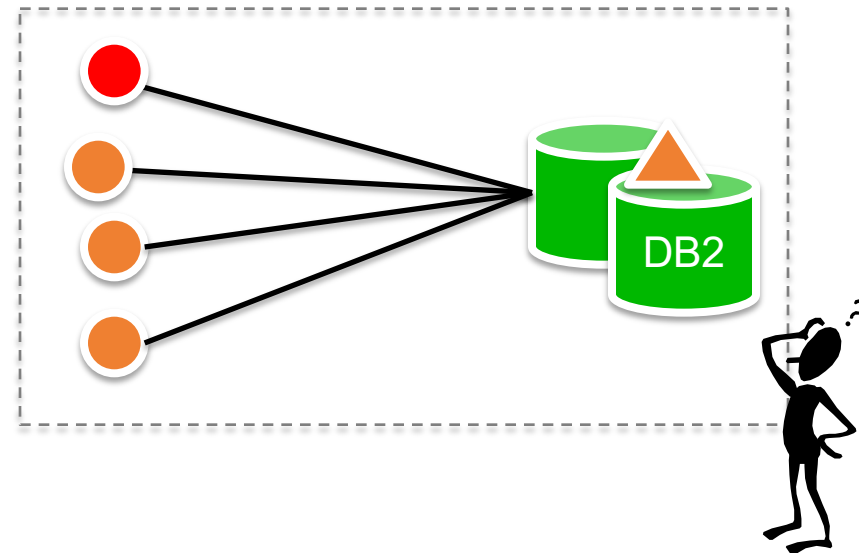
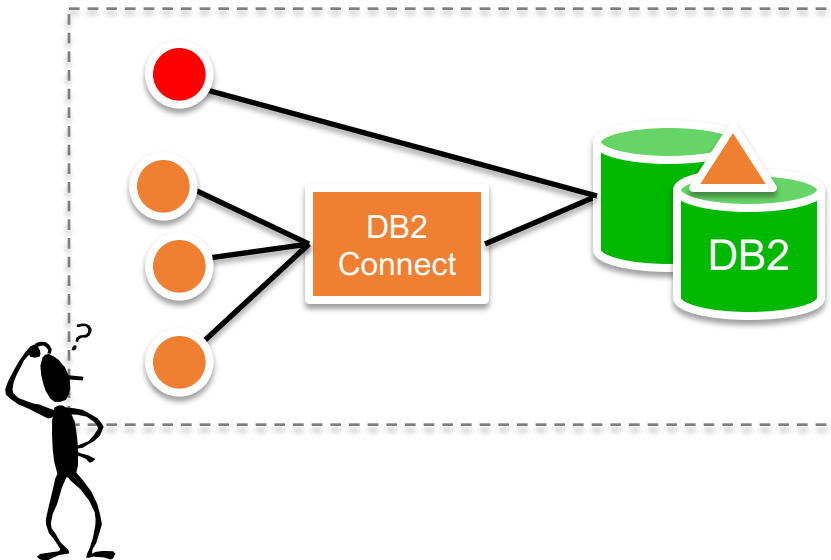
Some DB2 Connect reserved functionalities



IMPORTANT: There is no mechanism available to DDF or WLM to classify a workload **BEFORE** connection: critical and low priority workloads compete for DBATs

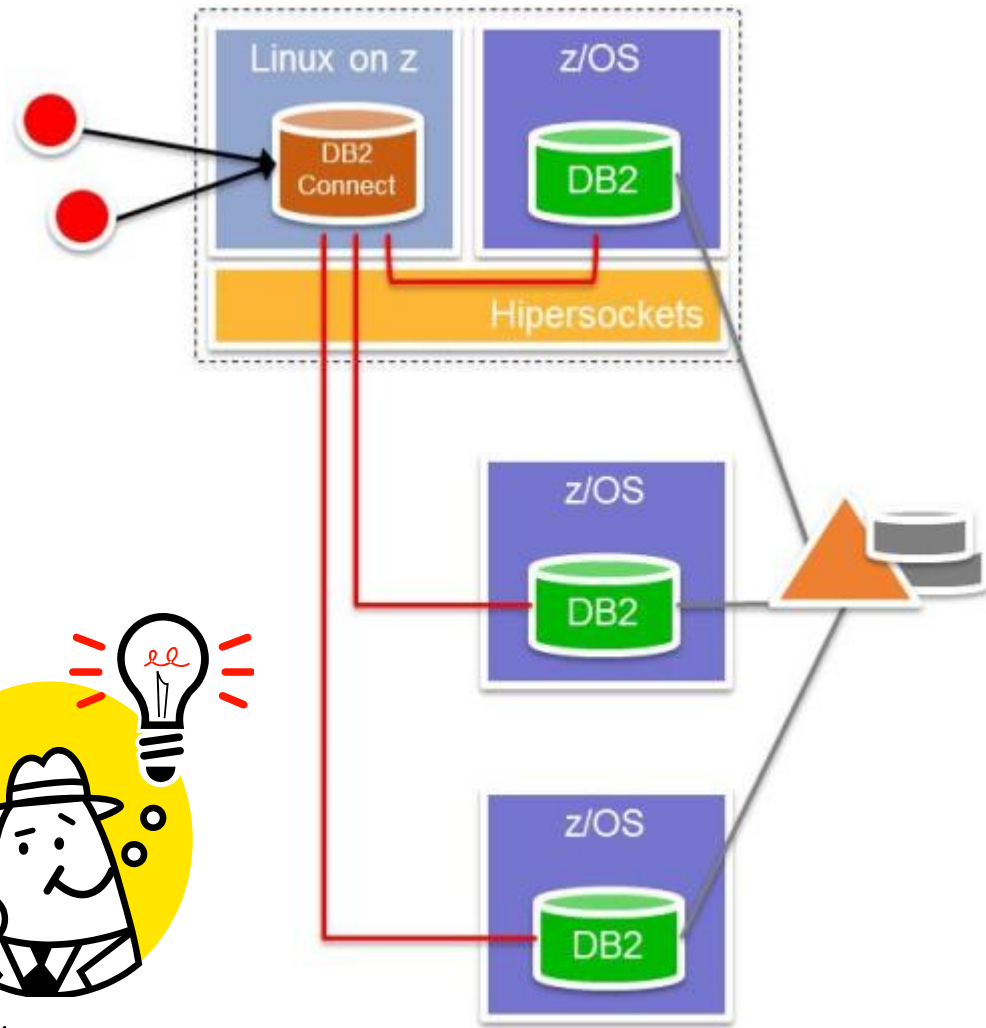
→ DB2 Connect:

- Provides gateway, connection concentration and a larger scope for WLB and Pooling
- Simplification of upgrades and maintenance

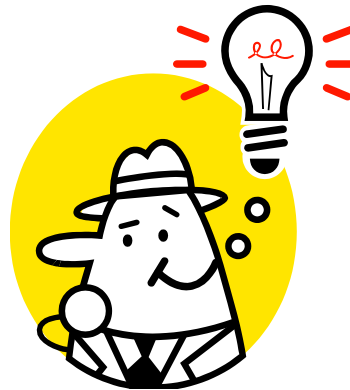


DB2 Connect and Hipersockets

- DB2 Connect + zVM + zLinux
- Probably the best option for a DB2 Connect server
- Get availability advantages of System z at IFL price
- Hipersockets support
- Promotes server consolidation: reduces Data Center costs



- Even better?
 - Application server in zLinux



db2 ping

- Tests the network response time of the underlying connectivity between a client and a database server
- Can simulate ≠ packages sizes (bytes) for REQUEST and RESPONSE



```
C:\..\SQLLIB\BIN>db2 ping PRODDB request 100 response 32000 10 times
```

```
Elapsed time: 4256 microseconds  
Elapsed time: 4507 microseconds  
Elapsed time: 4240 microseconds  
Elapsed time: 5034 microseconds  
Elapsed time: 3998 microseconds  
Elapsed time: 4009 microseconds  
Elapsed time: 4030 microseconds  
Elapsed time: 4071 microseconds  
Elapsed time: 4096 microseconds  
Elapsed time: 4053 microseconds
```

- Requires to be connected to the target database
 - For testing if you can reach the server
 - Ping / traceroute OS commands

DB2 for z/OS Timeouts

- Example: a remote client connects to DB2, does some work, and then does not go inactive (likely no COMMIT):



```
STC09109  DSNL027I  _DBXP SERVER DISTRIBUTED AGENT WITH  
                LUWID=GA65B414.PA09.1111C8065156=43494  
                THREAD-INFO=TOT0123:MACBOOK01:TOT0123:javaw.exe  
                RECEIVED ABEND=04E  
                FOR REASON=00D3003B
```

→ IDTHTOIN

- Time, in seconds, an active server thread remains idle before it is cancelled
 - Inactive connections are not subject to idle thread timeout
 - In general, default works well
- Client may receive **SQL30081N** which would indicate that the remote connection was terminated

Client timeouts

→ **SQL_ATTR_QUERY_TIMEOUT**

- The client side equivalent of IDTHTOIN
- Set a timeout value for SQL queries ran through the ODBC API
- A timeout value of 0 disables the timeout



```
STC09109  DSNL511I  _DBXP DSNLIENO TCP/IP CONVERSATION FAILED  
TO LOCATION 10.100.1.123  
IPADDR=10.100.1.124 PORT=1248  
SOCKET=RECV RETURN CODE=1121 REASON CODE=00000000
```

- **QueryTimeoutInterval** is the delay, in seconds, between checks for a query timeout
 - May be set larger than SQL_ATTR_QUERY_TIMEOUT
 - It is a db2cli.ini keyword

How to catalog a DB2 for z/OS SSID



→ DB2 10 for LUW does not provides the Configuration Assistant



```
DSNL080I  -DZA1 DSNLTDDF DISPLAY DDF REPORT FOLLOWS:
DSNL081I  STATUS=STARTD
DSNL082I  LOCATION              LUNAME              GENERICLU
DSNL083I  CRISDDF              USIBMT6.DDFDZA1      -NONE
DSNL084I  TCPRT=446    SECRT=448    RESRT=4461  IPNAME=-NONE
DSNL085I  IPADDR=: :10.50.1.1
DSNL086I  SQL      DOMAIN=CRIS59
DSNL105I  CURRENT DDF OPTIONS ARE:
DSNL106I  PKGREL  = BNDOPT
DSNL099I  DSNLTDDF DISPLAY DDF REPORT COMPLETE
```



```
catalog tcpip node CM09 remote 10.50.1.1 server 446 ostype mvs
```



```
catalog db CRISDDF as DZA1 at node CM09 authentication
SERVER_ENCRYPT
```



```
catalog odbc data source DZA1
```

Pivot table + ODBC to connect to DB2 for z/OS



db2 => list odbc data sources

User ODBC Data Sources

Data source name

Description

MS Access Database

Microsoft Access Driver (*.mdb)

Excel Files

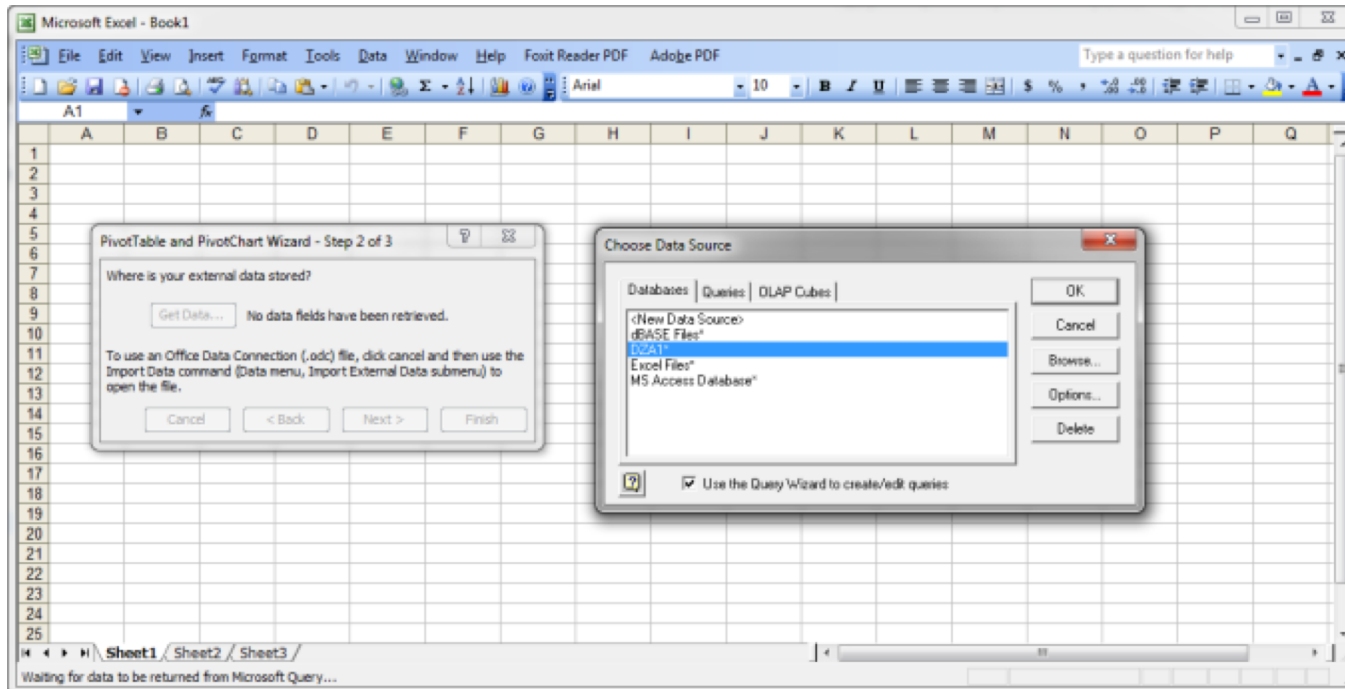
Microsoft Excel Driver (*.xls)

dBASE Files

Microsoft dBase Driver (*.dbf)

DZA1

IBM DB2 ODBC DRIVER - DB2COPY1



Ad-hoc reporting from a Performance Warehouse

Microsoft Excel - Book1

File Edit View Insert Format Tools Data Window Help Foxit Reader PDF Adobe PDF

B11 0

1 ACCEL_NAME DZA1STPR

2

3 Data

4 BEGIN_REC_TSTAMP Sum of BYTES_SENT Sum of BYTES_RCD Sum of MAX_QUEUED Sur

BEGIN_REC_TSTAMP	Sum of BYTES_SENT	Sum of BYTES_RCD	Sum of MAX_QUEUED	Sur
5/13/2013 16:19	0	0	12	
5/13/2013 16:20	0	0	12	
5/13/2013 16:21	0	0	12	
5/13/2013 16:22	0	0	12	
5/13/2013 16:23	0	0	12	
5/13/2013 16:24	0	0	12	
5/13/2013 16:25	0	0	12	
5/13/2013 16:26	3774	1492	12	
5/13/2013 16:27	0	180	12	
5/13/2013 16:28	3774	1672	12	
5/13/2013 16:29	3774	1672	12	
5/13/2013 16:30	0	0	12	
5/13/2013 16:31	0	0	12	
5/13/2013 16:32	0	0	12	
5/13/2013 16:33	0	0	12	
5/13/2013 16:34	0	0	12	
5/13/2013 16:35	0	0	12	
5/13/2013 16:36	0	0	12	
5/13/2013 16:37	0	0	12	
5/13/2013 16:38	0	0	12	
5/13/2013 16:39	0	0	12	
5/13/2013 16:40	0	0	12	
5/13/2013 16:41	0	0	12	
5/13/2013 16:42	0	0	12	
5/13/2013 16:43	0	0	12	
5/13/2013 16:44	0	0	12	
5/13/2013 16:45	0	0	12	

PivotTable Field List

Drag items to the PivotTable report

- DB2PM_REL
- DB2_REL
- LOCAL_LOCATION
- GROUP_NAME
- SUBSYSTEM_ID
- MEMBER_NAME
- INTERVAL_TSTAMP
- INTERVAL_ELAPSED
- BEGIN_REC_TSTAMP
- END_REC_TSTAMP
- ACCEL_NAME
- PRODUCT_ID
- CONNECTS
- REQUESTS
- REQUESTS_TIMED_OUT
- REQUESTS_FAILED
- BYTES_SENT
- BYTES_RCD
- MSGS_SENT
- MSGS_RCD
- BLOCKS_SENT
- BLOCKS_RCD
- ROWS_SENT

Add To Row Area

Chart1 Sheet1 Sheet2 Sheet3

Ready

DB2 Security options

- TCP/IP Already Verified (TCPALVER) subsystem parameter
 - Controls whether DB2 accepts TCP/IP connection requests that contain **only** a user ID
 - **TCPALVER=NO** → **strongly** recommended
 - **TCPALVER=YES** → RACF will not perform password checking unless the connection request sends the password
 - Potential security exposure!
 - **TCPALVER=SERVER_ENCRYPT**: new in DB2 10



IMPORTANT: Do not send a clear text password through the network!

- Consider using one of the following security options:
 - RACF PassTicket
 - Kerberos ticket
 - DRDA encrypted passwords



TIP: db2 catalog db DB9A at node NODE1 authentication **SERVER_ENCRYPT**

Resource Limit Middleware Table (RLMT)

- The resource limit tables can be used to limit the amount of resources used by dynamic queries that run on middleware servers
- Queries can be limited based on:
 - Client information, including the application name, user ID, workstation ID
 - IP address of the client

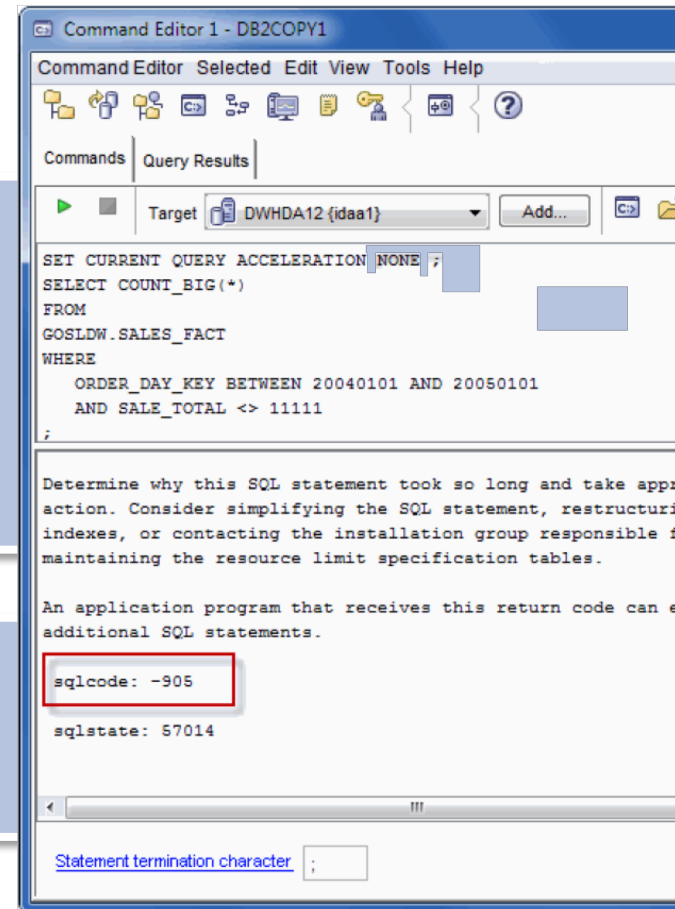


-DIS THD(*)

```
SERVER RA * 34 db2jcc_appli IDAA1 DISTSERV 008A 146248
V437-WORKSTATION=cmothink, USERID=idaa1,
      APPLICATION NAME=db2jcc_application
V441-ACCOUNTING=Cris
V445-G998D43D.I775.C924C6B7E632=146248 ACCESSING DATA FOR
( 1)::FFFF:9.152.212.61
V447--INDEX SESSID                A ST TIME
V448--( 1) 10512:10101            W R2 1204913244630
```



```
INSERT INTO
SYSIBM.DSNRLMT01
( RLFFUNC, RLFIP, ASUTIME)
VALUES
( '8', '9.152.212.61',150000);
```



WLM client information

- DB2 server systems have implemented the concepts of:
 - End user IDs
 - End user workstation names
 - End user application names
 - Accounting data
- Much of this information is externalized in various forms:
 - The **DSNV437I** message of the DISPLAY THREAD command
 - THREAD-INFO data in various messages such as **DSNT375I**
 - DB2 accounting records



```
DSNL027I  -PRD1 SERVER DISTRIBUTED AGENT WITH 778
          LUWID=C9DE5919.F7D7.C5C2D6F15029=636
          THREAD-INFO=CRIS:TotoMac:Toto:TestFromMac:*:*:~*
          RECEIVED ABEND=04E
          FOR REASON=00D3003B
DSNL028I  -PRD1 C9DE5919.F7D7.C5C2D6F15029=636 779
          ACCESSING DATA FOR
          LOCATION  ::10.50.1.12
          IPADDR   ::10.50.1.12
```

WLM client information

- Cannot use SQL for setting values
- Can use SQL for inquiring values:



```
SELECT
SUBSTR(CURRENT CLIENT_ACCTNG,1,15),
SUBSTR(CURRENT CLIENT_APPLNAME,1,15),
SUBSTR(CURRENT CLIENT_USERID,1,15),
SUBSTR(CURRENT CLIENT_WRKSTNNAME,1,15)
FROM SYSIBM.SYSDUMMY1;
```

- The value of these special register can be changed by using:
 - SQLE_CLIENT_INFO_USERID (sqleseti)
 - DB2Connection.setDB2ClientUser(String info)
 - The RRS DSNRLI SIGNON, AUTH SIGNON, CONTEXT SIGNON, or SET_CLIENT_ID function
 - The **WLM_SET_CLIENT_INFO** stored procedure

WLM_SET_CLIENT_INFO



SYNTAX: >>-WLM_SET_CLIENT_INFO--(--+client_userid+--,--+client_wrkstnname+--,--+
'-NULL-----' '-NULL-----'
>--+client_applname+--,--+client_acctstr+--)-----><
'-NULL-----' '-NULL-----'

→ Korn shell script example



```
#!/usr/bin/ksh
....
client_uid="cristian"
client_wrkst="Office Desktop"
client_appl="RC01"
client_acc="RC01"
....
db2 +o "Connect to " $MFDB2 " user " $HOSTuser " using " $HOSTpasswd
db2 "CALL SYSPROC.WLM_SET_CLIENT_INFO('$client_uid','$client_wrkst',
                                     '$client_appl','$client_acc');"
db2 -xtof /home/cognos/scripts/queries/RC01
....
# End program
```

WLM_SET_CLIENT_INFO cost



TIMES/EVENTS	APPL (CL.1)	DB2 (CL.2)
ELAPSED TIME	0.015367	0.004823
NONNESTED	0.007966	0.000505
STORED PROC	0.007402	0.004319
UDF	0.000000	0.000000
TRIGGER	0.000000	0.000000
CP CPU TIME	0.001771	0.001340
AGENT	0.001771	0.001340
NONNESTED	0.000509	0.000397
STORED PROC	0.001262	0.000943
UDF	0.000000	0.000000
TRIGGER	0.000000	0.000000
PAR.TASKS	0.000000	0.000000

Up to 20
mSecs in
first exec



```
echo "Connecting to " $MFDB2
db2 +o "Connect to " $MFDB2 " user "
                                $HOSTuser " using "
                                $HOSTpasswd

db2 "CALL SYSPROC.WLM_SET_CLIENT_INFO(
                                '$clientuid',
                                '$clientwrktn',
                                '$clientapp',
                                '$report');"

db2 -xto $stmt1
db2 -xtof /home/cognos/scripts/RI09
db2 +o terminate
```



DSNADMSI	VALUE	DSNADMSI	TIMES	DSNADMSI	TIME
TYPE	PACKAGE	ELAPSED TIME - CL7	0.000012	LOCK/LATCH	0.000000
LOCATION	DWHDA12	CP CPU TIME	0.000010	IRLM LOCK+LATCH	0.000000
COLLECTION ID	DSNADMSI	AGENT	0.000010	DB2 LATCH	0.000000
PROGRAM NAME	DSNADMSI	PAR.TASKS	0.000000	SYNCHRONOUS I/O	0.000000
CONSISTENCY TOKEN	0E5F1F0D09F14040	SE CPU TIME	0.000000	OTHER READ I/O	0.000000
ACTIVITY TYPE	STORED PROC	SUSPENSION-CL8	0.000000	OTHER WRITE I/O	0.000000
ACTIVITY NAME	WLM_SET_CLIENT_I#1	AGENT	0.000000	SERV.TASK SWITCH	0.000000
SCHEMA NAME	SYSPROC	PAR.TASKS	0.000000	ARCH.LOG(QUIESCE)	0.000000
SUCC AUTH CHECK	NO	NOT ACCOUNTED	0.000001	ARCHIVE LOG READ	0.000000
NBR OF ALLOCATIONS	1	CP CPU SU	1	DRAIN LOCK	0.000000
SQL STMT - AVERAGE	1.00	AGENT	1	CLAIM RELEASE	0.000000
SQL STMT - TOTAL	1	PAR.TASKS	0	PAGE LATCH	0.000000
NBR RLUP THREADS	1			NOTIFY MESSAGES	0.000000

Accounting information and WLM

- Client info can be used to classify work in WLM
- WLM Classification rules
 - For work type DDF: DDF Accounting information is the value of the DB2 accounting string associated with the DDF server thread



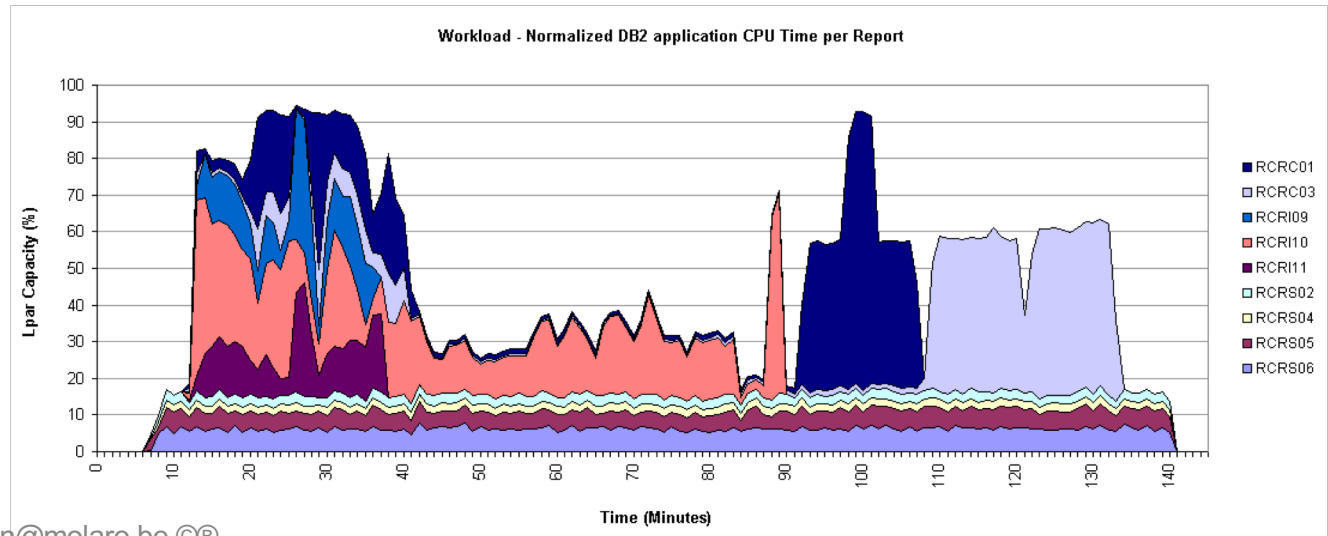
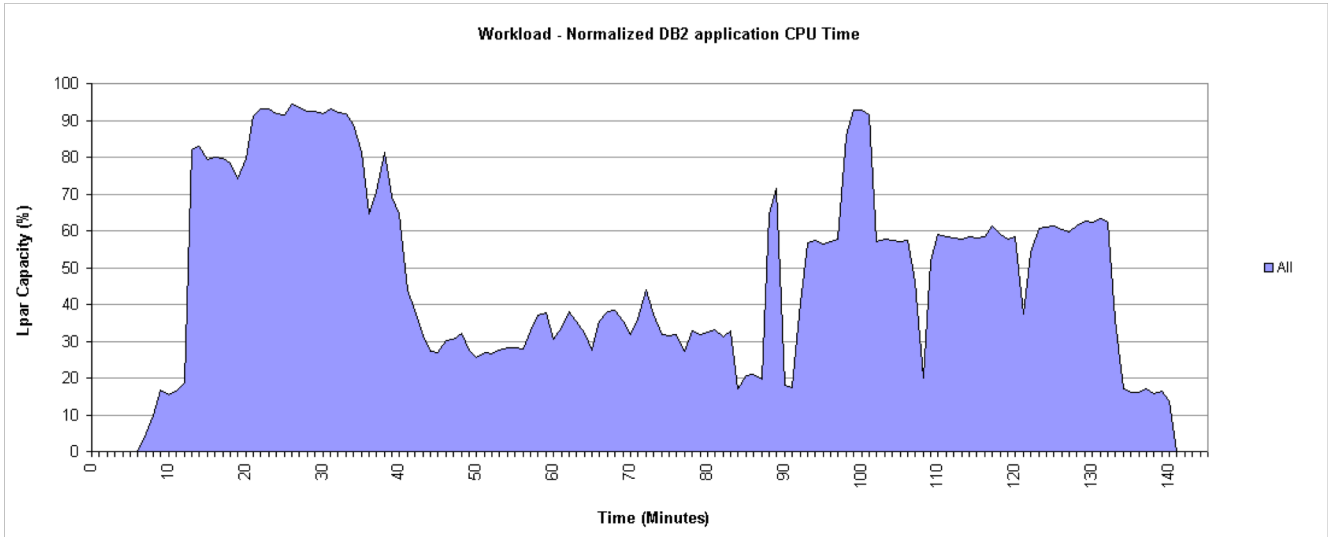
* Subsystem Type DDF - Distributed Workload

Classification:

Default service class is **SCDDFLOW**
There is no default report class.

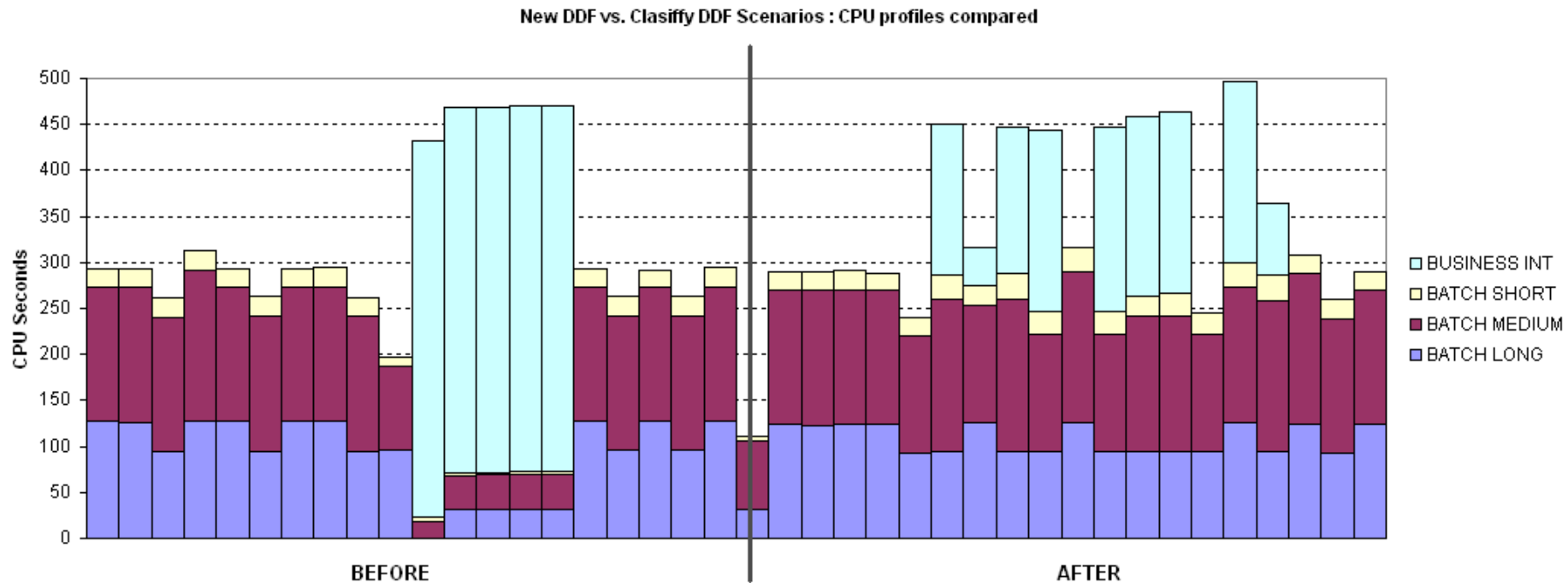
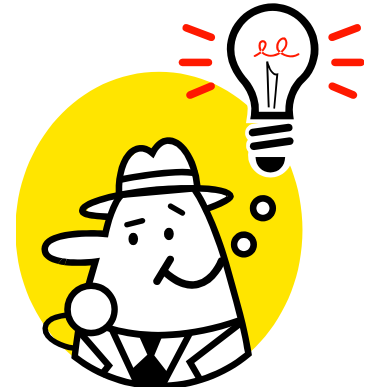
Qualifier # type	Qualifier name	Starting position	Service Class	Report Class
1 SI	DA12*		SCREPLO	RCUNKWN
2 . AI	. RC01*	56	SCREPLO	RCRC01
2 . AI	. RS02*	56	SCREPHI	RCRS02
2 . AI	. RC03*	56	SCREPLO	RCRC03
2 . AI	. RS04*	56	SCREPHI	RCRS04
2 . AI	. RS05*	56	SCREPHI	RCRS05
2 . AI	. RS06*	56	SCREPHI	RCRS06
2 . AI	. RI09*	56	SCREPMO	RCRI09
2 . AI	. RI10*	56	SCREPMO	RCRI10

Can you tell the difference?



Protecting the work that matters

- WLM can help to
 - Protect critical workloads
 - Provide consistent response times
- Example:



DDF and Classification Rules

- Classification rules used to assign the incoming work to a
 - Service Class
 - Reporting Class (optional)
- If you do not implement classification rules for DDF
 - All DDF workload is classified and executed under the service class...

SYSOTHER

- System provided service class for all work not associated with a service class
- It is assigned a **discretionary goal**
- ***Discretionary work is run using any system resources not required to meet the goals of other work***





HIGH PERFORMANCE DBATS

Benefits of HP DBAT + RELEASE(DEALLOCATE)

→ DB2 High Performance DBAT support reduces CPU consumption by:

- Supporting RELEASE(DEALLOCATE)
- Avoid repeated package allocation/de-allocation
- Avoids acquiring and releasing parent (IS, IX) locks frequently
- Avoids the processing necessary to go INACTIVE and then back to ACTIVE
- More noticeable CPU reduction for short transactions

→ Behavior

- DBAT will stay associated with connection at UOW boundaries if there is at least one RELEASE(DEALLOCATE) package allocated
- DBAT will be terminated after 200 uses
- Normal idle thread time-out IDTHTOIN detection will be applied to these DBATs



TIP: No benefit and not support for ACTIVE threads (CMSTATS=ACTIVE)



TIP: No benefit for KEEP_DYNAMIC YES

RELEASE(COMMIT) vs RELEASE(DEALLOCATE)

Total CPU per transaction	V9	V10 PKREL(COMMIT)	Delta (%)	V10 PKREL(BNDOPT)	Delta (%)
SQCL	2114	1997	-5.5	1918	-9.3
SPCB	1221	1124	-7.9	1056	-13.5
JDBC	2152	2017	-6.3	1855	-13.8
SQLJ	1999	1761	-11.9	1689	-15.5
SPSJ	1759	1642	-6.7	1550	-11.9
SPNS	1472	1304	-11.4	1180	-19.8

- Total CPU per txn = System Services Address Space + Database Services Address Space + IRLM + DDF Address Space CPU
- CPU time in microseconds.

Exploiting High Performance DBATs

→ To enable:



```
REBIND with RELEASE(DEALLOCATE)
```



```
-MODIFY DDF PKGREL (BNDOPT)
```



```
STC12396  DSNL300I  -DB0A DSNLTMDF MODIFY DDF REPORT FOLLOWS:  
          DSNL302I  PKGREL IS SET TO BNDOPT  
          DSNL301I  DSNLTMDF MODIFY DDF REPORT COMPLETE
```

→ To disable:



```
-MODIFY DDF PKGREL (COMMIT) to overlaid BNDOPT option
```

→ To monitor:

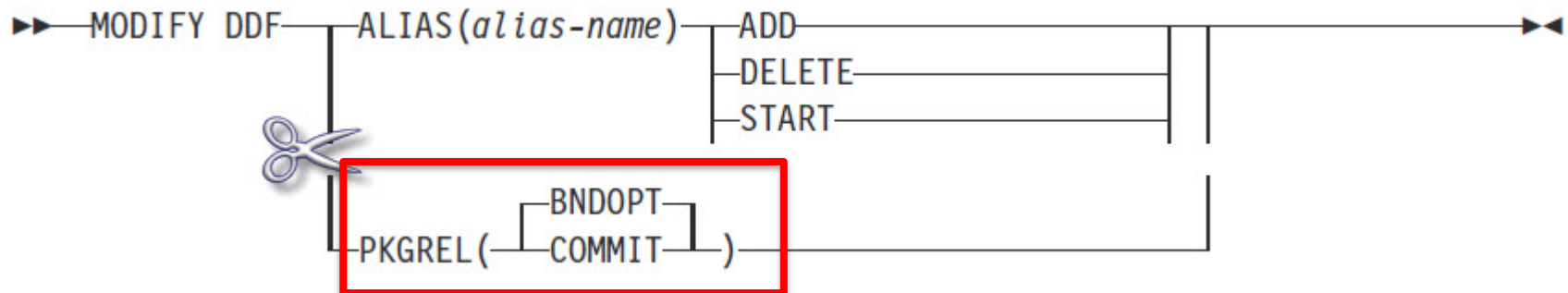
— Statistics GLOBAL DDF activity report



GLOBAL DDF ACTIVITY	QUANTITY
-----	-----
CUR ACTIVE DBATS-BND DEALLC	5.39
HWM ACTIVE DBATS-BND DEALLC	10.00

DIS DDF DETAIL

```
DSNL080I  -DB0A DSNLTDDF DISPLAY DDF REPORT FOLLOWS:
DSNL081I  STATUS=STARTD
DSNL082I  LOCATION          LUNAME          GENERICLU
DSNL083I  DB0A              USIBMSC.SCPDB0A  -NONE
DSNL084I  TCPPORT=12345 SECPORT=12346 RESPORT=12347 IPNAME=-NONE
DSNL085I  IPADDR=::10.50.1.1
DSNL086I  SQL      DOMAIN=wtsc63.itso.ibm.com
DSNL087I  ALIAS          PORT  SECPORT  STATUS
DSNL088I  ABC            0      0        STOPD
DSNL088I  TEST           0      0        STOPD
DSNL088I  TEST2          0      0        STOPD
DSNL090I  DT=I  CONDBAT= 10000 MDBAT= 200
DSNL092I  ADBAT=      0  QUEDBAT=      0  INADBAT=      0  CONQUED=      0
DSNL093I  DSCDBAT=      0  INACONN=      1
DSNL105I  CURRENT DDF OPTIONS ARE:
DSNL106I  PKGREL = COMMIT
DSNL099I  DSNLTDDF DISPLAY DDF REPORT COMPLETE
```



Implement gradually or selectively

- BIND a new set of packages with RELEASE(DEALLOCATE)
- SYSSH^SH^Hx^xyy
 - **S**: Represents a small package (65 sections)
 - **H**: Represents WITH HOLD
 - **x**: Indicates the isolation level
 - 1=UR, 2=CS, 3=RS, 4=RR
 - **yy**: The package iteration 00 through FF



```

BIND PACKAGE(DRDADEALLOC)
      QUAL(DB2R1)
      OWNER(DB2R1)
      COPY(NULLID.SYSSH200)
      SQLERROR(NOPACKAGE)
      ISOL(CS)
      REL(D)
      CURRENTD(N)
      ACTION(REPLACE)
      KEEP DYNAMIC(N)
    
```



S	Collection	Name	Owner	Bind Timestamp	V I V O Qualifier	R E D L X R
	DRDADEALLOC	SYSSH200	DB2R1	2011-02-25-15.01	R S Y Y DB2R1	D N R
	NULLID	SYSSH200	DB2R1	2011-02-22-20.35	R S Y Y DB2R1	C N R
***** END OF DB2 DATA *****						

Break-in into High Performance DBATs

→ To enable HP DBATs:

- Create a collection of packages with `RELEASE(DEALLOCATE)`
 - Do NOT bind NULLID col. with `RELEASE(DEALLOCATE)`
- Modify client applications to request packages from a different collection via `CURRENTPACKAGESET`
- Issue `—MODIFY DDF PKGREL (BNDOPT)`

→ To disable

- Issue `—MODIFY DDF PKGREL (COMMIT)`
- Existing running DBATs will be terminated on next COMMIT
- Idle DBATs waiting for a new transaction will be terminated during the next two minutes DDF
- New DBATs will only allocate packages in `RELEASE(COMMIT)`

→ **DB2 break-in**

- Automatically done on next COMMIT if waiter on a package lock

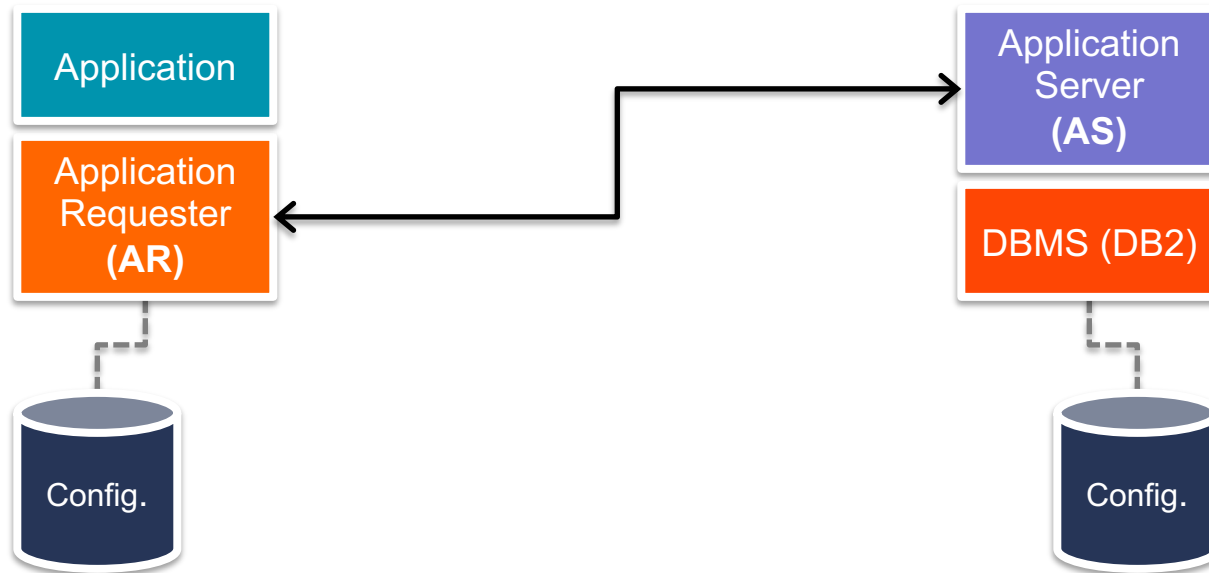




PROBLEM DETERMINATION

Analyze it simple

- DRDA configurations can be complex
- Divide the analysis into 3 basic components:
 - The client
 - The network
 - The server



Problem determination

→ Typical DRDA problem areas

- Connectivity
- Network
- Performance degradation
- Data conversion issues
- Abends

→ Eliminate non distributed elements as a root cause

- Application issues?
- User error?

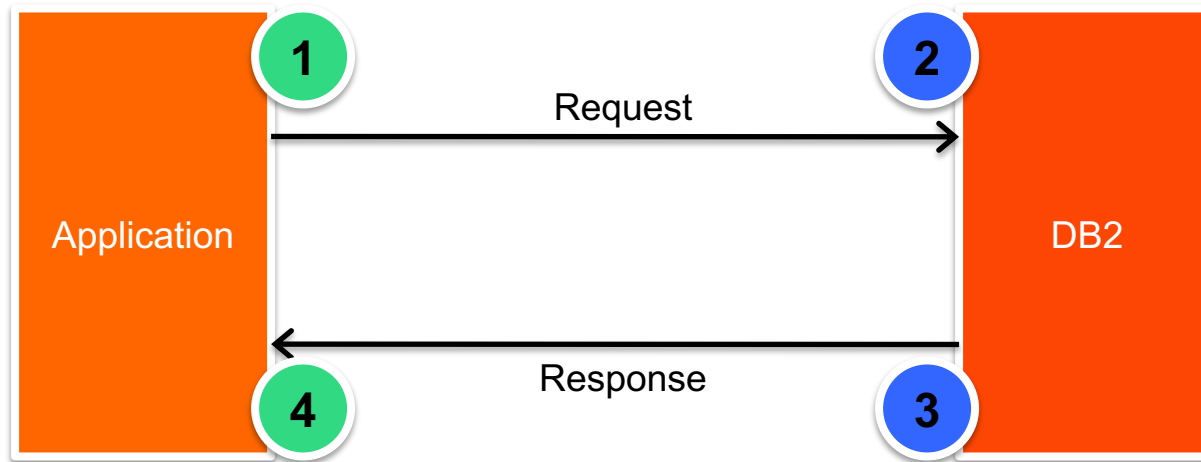
→ Narrow scope

- The client?
- The network?
- The server?



End to End Monitoring

→ Basic requirement: to identify the Response Time components



→ Application RT = $(4 - 1)$

→ Time in DB2 = $(3 - 2)$

→ Network

– $(2 - 1) + (4 - 3) \rightarrow$ if clocks in synch

– $((4 - 1) - (3 - 2)) \rightarrow$ if clocks not in synch

- Averages Request and Response Network times

Traces available in distributed components

Client / Driver	Available traces	What the trace contains?
IBM Data Server Driver for JDBC and SQLJ (type 4)	JCC Trace	JCC trace contains both JCC driver trace and DRDA trace only when TRACE_ALL is specified
IBM Data Server Driver for ODBC and CLI	CLI trace, db2trc, db2drdat	CLI trace contains the driver trace. db2trc contains db2 client side buffers and DRDA buffers. (db2drdat available from 9.5 FPack 4)
All other Data Server Clients, DB2 Connect, DB2 ESE and so forth	CLI trace, db2trc, db2drdat	CLI trace + db2trc + db2drdat. db2drdat contains only DRDA buffers.



TIP: Get experience on collecting and analyzing distributed component traces

→ **Tip:** Refer to ***DB2 9 for z/OS: Distributed Functions SG24-6952*** for more details and examples

Getting distributed detailed information

→ Use DIAGLEVEL=4 at client side



```
db2 update dbm cfg using diaglevel 4
```



```
2010-04-19-20.27.23.067176-300 I37477C302      LEVEL: Info
PID           : 2464      TID : 1778351024 PROC : BIBusTKServerMain
INSTANCE: db2rtci1      NODE : 000
FUNCTION: DB2 UDB, DRDA Application Requester, sqljrParseSrvlst, probe:10
MESSAGE : Sysplex Workload Balancing is enabled.
...
FUNCTION: DB2 UDB, DRDA Application Requester, sqljrDumpTransportPool, probe:0
DATA #1 : <preformatted>
DbName=DDWGCOG          , TotTpts=1, InUse=0, InWait=0, Caller=1 , Conn=0x62ab5b00
Host=192.168.70.104, Port=7120, TotTpts=1, InUse=0 Weight=66, ratio=0.519685
Host=192.168.70.105, Port=7120, TotTpts=0, InUse=0 Weight=61, ratio=0.480315
```

→ Other settings

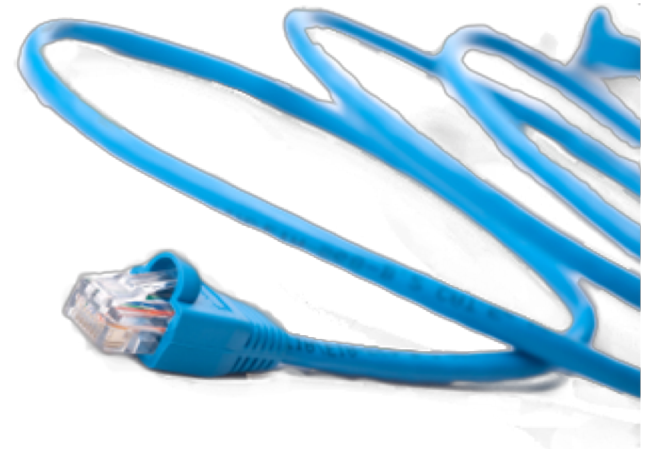
- DFT_MON_STMT=ON → Start/stop time statements ids
- DFT_MON_UOW=ON → Start/end times, completion status
- DB2CONNECT_IN_APP_PROCESS=NO → monitor clients local to DB2 Connect Server



CLOSING

There is *more* that you *must* know!

- Automatic client reroute and work load balancing
- Stored procedures
- Autocommit implications
- Tracing distributed applications
- Application development best practices
- Security topics
- Trusted contexts and roles
- Data Sharing considerations
- Specialty engine considerations
- What is new in DB2?
- Problem determination
- ...



This was our Agenda

→ Objective

- To review topics that you **must** know about distributed access to Db2 for z/OS

→ Contents

- Connectivity topics
- Db2 Connect Configurations
- Timeouts
- Security options
- WLM
- High performance DBATs
- Problem determination



THANKS!

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